

## Modelio 3 - Issue #207

### Functionality of re-ordering attributes & operations in class diagram or model

01 November 2014 06:37 - Ashraf Fouad

<b>Status:</b>	Resolved	<b>Start date:</b>	01 November 2014
<b>Priority:</b>	Medium	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	50%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	Modelio 3.7.0		
<b>Description</b>			
<p>This issue has been reported against Modelio 2 in ( <a href="http://forge.modelio.org/issues/25">http://forge.modelio.org/issues/25</a> ) but still I didn't find it implemented in version 3.1.2</p> <p>Requirement:After adding attributes &amp; operations to the class, I need an option to re-order (Maybe an up &amp; down arrow or drag &amp; drop) whatever you see is doable &amp; easy or friendly to use, and this should affect in class diagrams related to it in a simple way not to unmask the element &amp; then mask again as mentioned in forums as workaround ( <a href="http://archive.modeliosoft.com/en/support/forum/uml-modeling/357-refreshing-a-class-diagram.html#358">http://archive.modeliosoft.com/en/support/forum/uml-modeling/357-refreshing-a-class-diagram.html#358</a> )</p> <p>Thanks for your effort in making this great software.</p>			

#### History

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**#1 - 11 July 2017 13:59 - Antonio Pedro**

- Status changed from New to Resolved
- Target version set to Modelio 3.7.0
- % Done changed from 0 to 50

It will be implemented in Modelio 3.7.